Teaching New York Through Comics
Room: LaSalle 105
Time: Session 1 / 9:45-10:45 AM
Description: Using New York history as a template, this panel will explore how graphic novels can be used as enriching resources for history classrooms, thus encouraging students to take a “personal” journey into the past.
Panelist
- Caroline Fuchs / St. John’s University

We Need Diverse Library Comic Cons
Room: Oak Room/Mansion
Time: Session 3 / 2:45-3:45 PM
Description: In this panel we’ll look at how efforts to diversify comic cons — particularly those at library-based, local, and regional gatherings — have impacted comic creators, conference staffers, and attendees. Have recent societal shifts changed the con experience for the array of ethnicities, gender identities, sexual orientations, and abilities that exist, and what work still needs to be done?
Panelists:
- Valerie Acklin / Bellmore Memorial Library
- Pamela Cora / New York Public Library
- Cindy Simeti / Great Neck Public Library
- Annie Stoll / Artist & Comic Creator
- Lissety Thomas / Brentwood Public Library
- Tim Ferrara / Artist & Comic Creator

The Evolution of the Superhero: Heroines as Superheroes
Room: Oak Room/Mansion
Time: Session 1 / 9:45-10:45 AM
Description: At long last! Female superheroes, both in and outside of the Marvel and D.C. Universes, have begun to take command of their own storylines! Here, we will analyze the metamorphoses of several female superheroes, as well as their impact on popular culture.
Panelists:
- Ashley Bressingham / Peninsula Public Library
Board Gaming In the Library and Out
Room: Benilde Library
Time: Session 1 / 9:45-10:45 AM
Description: The staff of the Bethpage Public Library invite you to get in the game! During this hour we will discuss current trends in the industry, how to establish an inviting environment for gamers at your library, as well as the benefits gaming can provide for your community. Q&A to follow.
Panelists:
- Saleena Au / Game Master Games
- Chuck Baglivio / Game Master Games
- Matt Krakoff / Game Master Games
- Rob Sporing / Bethpage Public Library
- Andy Steinberg / Game Master Games

Anthologies for Everyone
Room: LaSalle 108
Time: Session 1 / 9:45-10:45 AM
Description: Learn from the experts as they discuss the step-by-step process of creating graphic anthologies — from small zines to the upcoming multi-volume 1001 Knights.
Panelists:
- Alex Chautin / Artist & Comic Creator
- Tim Ferrara / Artist & Comic Creator
- Jennifer McKeon / Artist & Comic Creator
- Annie Stoll / Artist & Comic Creator

New Media, Digital Literacies, and Contemporary Discoveries
Room: LaSalle 102
Time: Session 1 / 9:45-10:45 AM
Description: Minecraft! Scratch! We Video! These up-and-coming tools are just a few of the big names
in new media which will be discussed for critical use in library and educational spaces.

**Panelists:**
- Sandra Abrams / St. John’s University
- Michael Downton / St. John’s University
- Aliya Holmes / St. John’s University

---

**Behind the Scenes in Comics Publishing with First Second Books**

**Room:** Oak Room/Mansion  
**Time:** Session 2 / 11:00 AM -12:00 Noon  
**Description:** So how do graphic novels go from an idea in a creator’s head to a published work on library shelves? Graphic publisher :01 Second will take librarians through the process from start to finish, providing new appreciation for the graphic works our patrons love...  

**Panelists:**
- Gina Gagliano / First Second Books
- Faith Erin Hicks / Artist & Comic Creator

---

**Pop Culture Makerspace**

**Room:** Benilde Library  
**Time:** Session 2 / 11:00 AM-12:00 Noon  
**Description:** Makerspaces are moving in! As more libraries are “making space” for advanced technology such as 3-D printers, librarians are looking for unique ways to incorporate these resources into winning programs. Here, we will meet three librarians who will share their experiences on Makerspace programming with a Pop-culture spin!  

**Panelists:**
- Nancy Evans / Levittown Public Library
- Sharon Long / Syosset Public Library
- Jill Moretto / Merrick Library

---

**Wham! Bam! Thank you Ma’am: Gender Roles and Sexuality in Graphic Novels**

**Room:** LaSalle 102  
**Time:** Session 2 / 11:00 AM -12:00 Noon  
**Description:** While comics have become more inclusive over the years, the industry still has a long way to go. This panel will identify and discuss some of the more problematic portrayals of women and GSM (gender and sexual minorities) in graphic novels.  

**Panelists:**
- Sara Alcorn / St. John’s University
Will Eisner in Libraries and Classrooms
Room: LaSalle 108
Time: Session 2 / 11:00 AM - 12:00 Noon
Description: Will Eisner has long been considered the father of the graphic novel, among industry insiders. So why does it seem that librarians, and the reading public in general, know so little about his work? Find out more about this important figure in comic history, and learn how to use his innovative comics and ideas in your library.
Panelists:
  - Alex Chautin / Artist & Comic Creator
  - N.C. Christopher Couch / University of Massachusetts, Amherst
  - Steve Weiner / Boston Public Library

Cosplay on a Budget
Room: LaSalle 105
Time: Session 2 / 11:00 AM - 12:00 Noon
Description: Join creative cosplayers as they discuss tips and ideas on creating and showcasing costumes in the library, without breaking the bank.
Panelists:
  - Pamela Cora / New York Public Library
  - Laura Giunta / Garden City Public Library
  - Jennifer McKeon / Artist & Comic Creator
  - Cindy Simeti / Great Neck Public Library

Coloring Outside the Lines
Room: LaSalle 105
Time: Session 3 / 2:45-3:45 PM
Description: Coloring for adults is all the rage! Discover the benefits of coloring, get program ideas, and learn about different types of art materials.
Panelists:
Censorship and Pop Culture Media
Room: LaSalle 108
Time: Session 3 / 2:45-3:45 PM
Description: Comic books and pop culture media have a long history of battling attempts at censorship. This panel will discuss the history of censorship, recent instances of pop culture censorship, and ideas for tackling challenges to library collections.
Panelists:
- Laura Giunta / Garden City Public Library
- Lisa Giunta / Reisman, Peirez, Reisman & Capobianco, LLP

Art of Adaptation: Turning Graphic Novels into Movies and TV Shows
Room: Benilde Library
Time: Session 3 / 2:45-3:45 PM
Description: Adapting graphic novels into TV shows & movies has become the norm in Hollywood. But which adaptations get it right and how did they do it? Which ones get it wrong and how could they be improved? Find out why the growing popularity of adaptations is important for fans and libraries alike.
Panelists:
- Caryn Emde / Farmingdale Public Library
- David Gallaher / Artist & Comic Creator
- Natalie Korsavidis / Farmingdale Public Library
- Clive Young / Author & Lecturer

Visual Literacy and Comics: Turning Kids and Teens into Eager Readers
Room: LaSalle 102
Time: Session 3 / 2:45-3:45 PM
Description: Join this book talk/Q&A discussion focusing on comics as a transition tool for reluctant readers and kids who think they don’t have time for books. Also covered will be how to speak to parents and caregivers hesitant about utilizing comics as a reading option for children.
Panelist:
- William “Brimstone” Kucmierowski / Hound Comics

LIPOPCon2016 will be held on APRIL 14th, 2016 at the St. John’s University OAKDALE Campus.
LI PopCon 2016’s Keynote Speaker will be *Faith Erin Hicks*!

*Faith Erin Hicks* is a Canadian writer and artist. She worked in the animation industry for several years before transitioning into writing and drawing comics full time in 2008. She started making comics “for fun” and putting them on the web when she was in college.

Her first published work was *Zombies Calling* (SLG Publishing) in 2007. Since then, she has published a number of other graphic novels, including *The War at Ellsmere* (SLG), *Brain Camp* (with Susan Kim and Laurence Kavan, First Second Books), *Friends with Boys* (First Second Books), *Nothing Can Possibly Go Wrong* (with Prudence Shen, First Second Books), *The Adventures of Superhero Girl* (Dark Horse Comics), *The Last of Us: American Dreams* (with Neil Druckmann, Dark Horse Comics), and the *Bigfoot Boy series* (with J. Torres, Kids Can Press).

She won an *Eisner Award* in 2014 for *The Adventures of Superhero Girl*.

*The Adventures of Superhero Girl* and *Nothing Can Possibly Go Wrong* were both included in ALA’s 2014 Top Ten Great Graphic Novels for Teens. *Friends with Boys* was included in ALA’s 2013 Top Ten Great Graphic Novels for Teens.

Faith currently lives in Vancouver, BC with her partner, Tim, and their helpful cat. Her current project is *The Nameless City*, a three book series with First Second Books. The first *Nameless City* book will be out in April 2016.

For those who might not be familiar with her work, please visit *Erin Faith Hicks’s* website, her Tumblr or her Facebook.

*Here’s a terrific interview* she did with *Rainbow Rowell* about their upcoming work together.
LI PopCon 2016’s Additional Featured Guests Include:

**Annie Stoll**

![Annie Stoll](image)

Annie Stoll is a freelance graphic designer for companies like Lucasfilm, an art director at Sony Music, and a comic illustrator. Annie creates comics and watercolor tutorials on her site, squidsalad.net. She is also the co-creator of the web comic Ode, with Tim Ferrara. As a member of the Year 85 Group, she has also directed a collaborative project called Hana Doki Kira, which is a shojo anthology with 26 different artists influenced by the shojo comic genre. Recently she was nominated for a Grammy in Best Album Packaging for her design work on the album Automatic Music Can be Fun.

**Caroline Fuchs**

![Caroline Fuchs](image)

Caroline Fuchs is an Associate Professor and Outreach Librarian at St. John’s University in New York. In addition to an M.L.S, she holds an M.A. in English and an M.A. in history. She is the Immediate Past President of the Greater New York Chapter of the Association of College and Research Libraries (ACRL/NY), the ACRL/NY Legislative Liaison, and the co-chair and founder of the ACRL/NY First Year Experience Discussion Group. In 2011 she was awarded the Writing Across the Curriculum Faculty Fellowship, and in 2009 she received the Center for Teaching and Learning Teaching with Technology Faculty Fellowship. At St. John’s, Caroline created and teaches the Discover New York course “Exploring New York through Comics.”
N. C. Christopher Couch holds a Ph.D. in art history from Columbia University and is a professor at the University of Massachusetts Amherst. He is the author of numerous books and articles on Latin American art and on graphic novels and comic art, including The Will Eisner Companion: The Pioneering Spirit of the Father of the Graphic Novel (with Stephen Weiner), Will Eisner: A Retrospective (with Peter Myer), Faces of Eternity: Masks of the Pre-Columbian Americas, and The Festival Cycle of the Aztec Codex Borbonicus.

Join us at LiPopCon 2016 on April 14th, 2016!