Bville ComiConVersation - Annual Overview

2014
Our first con. Co-Conspirators were Young Adult Librarian and Adult Programs Librarian. We aimed to attract a wide variety of ages, particularly Young Adults. Organizing body was a diverse group of volunteers plus us two - lots of participatory planning! Paid for through Sponsors and Exhibitors. Very successful, especially for a first time.

2015
Great second time out. Similar organizing as previous year, but done better because we knew more.

2016 (from Goals Report)
We had some particular challenges in this year:
- Co-Conspirator Val was sick during some of our key planning time
- a competing con event was held in Syracuse on the same date (they scheduled after us)
- and finally, it poured rain all day.
In spite of that, our event hosted about 305 people (compared to 320 last year) and got very good feedback. We managed to find places for everything inside, including Laser Tag provided by Endeavor Entertainment, which was supposed to be held outside in an inflatable spaceship on Sunoco Field, and was held in the Community Room instead. Many regular library patrons stopped in to see what it was all about, and all of those (that I saw) left smiling. This event provides contact with many of the gaming, costuming, and graphic arts community, including businesses, clubs, and hobbyists. We have strengthened our ties with local businesses, artists, gamers, and clubs through this event.

2017 (from Goals Report)
Goal 2: Partnerships with local schools - We were finally able to have the Baker High B.E.E.S. Robotics Club join in an event at the library; they showed off their robots for a session at the Bville ComiConVersation 2017.
Goal 3: Building Community - this was a big part of the Bville ComiConVersation 2017, which was a success again this year. Although we were up against the State Fair, and local colleges were starting classes the next day, we still attracted 320 people into the building, with 278 registered participants in the Bville CCV 2017. Our outdoor events on Sunoco Field were quite visible to the community.